### KATIA-ANINA BROSIUS

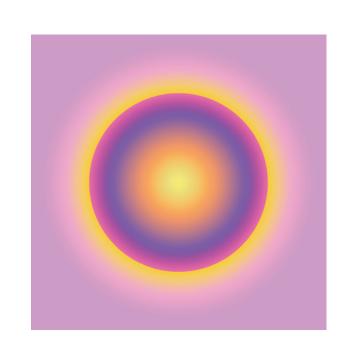
Multidisciplinary & Spatial Sound Artist



O1 ABOUT the artist

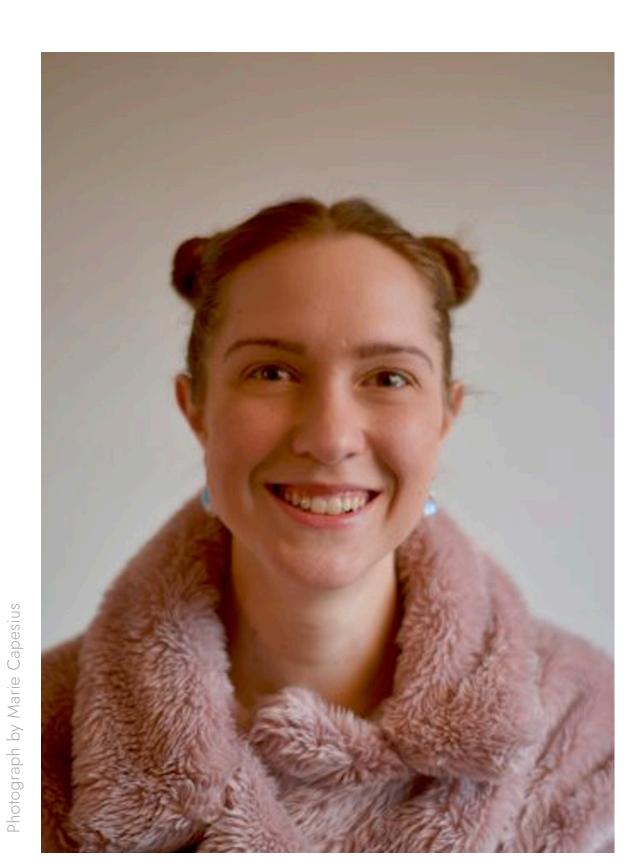
Multidisciplinary and spatial sound art projects between 2015 - 2025:

- 02 STARSEEDS paintings & sonic starseed walk
- 03 LANDALOVE, LANDALIVE spatial audiovisual installation
- MIT DEM MOND IM GESICHT immersive audiovisual storytelling performance
- 05 ANGELIC ALGORITHMS digital paintings
- OPENSOURCEPRAYING SPEAKER interactive sound sculpture
- O7 STUDY BETWEEN SOUND AND VOICE interactive 3D audio performance
- O8 SPATIAL AUDIO RELEASES binaural and higher order ambisonics
- 09 CONTACT & BIO



starseed 51, Light-painting





KATJA-ANINA BROSIUS \*1988, is a

multidisciplinary, spatial sound and voice artist. She focuses in particular on topics related to human consciousness and meditation techniques. Colorful and spatial elements flow into poetic yet abstract compositions with the medium of visual and 3D audio techniques.

Whether in the form of images, spatial installations, fixed media or live performances, her love and devotion to silence, introspection, harmony and intercultural contemplation are reflected through and in her creativity.

Many of her artworks subtly explore the commonalities between cultures, beliefs and religions, using a multi media visual and symbolic and sonic language to connect people of all ages and nations.

She took part in her first public exhibitions at the age of 17 in Luxembourg and Germany. Since then, her works have been presented in many countries around the world. International prizes and project stipends reflect her unique spirit of research and pioneering art.

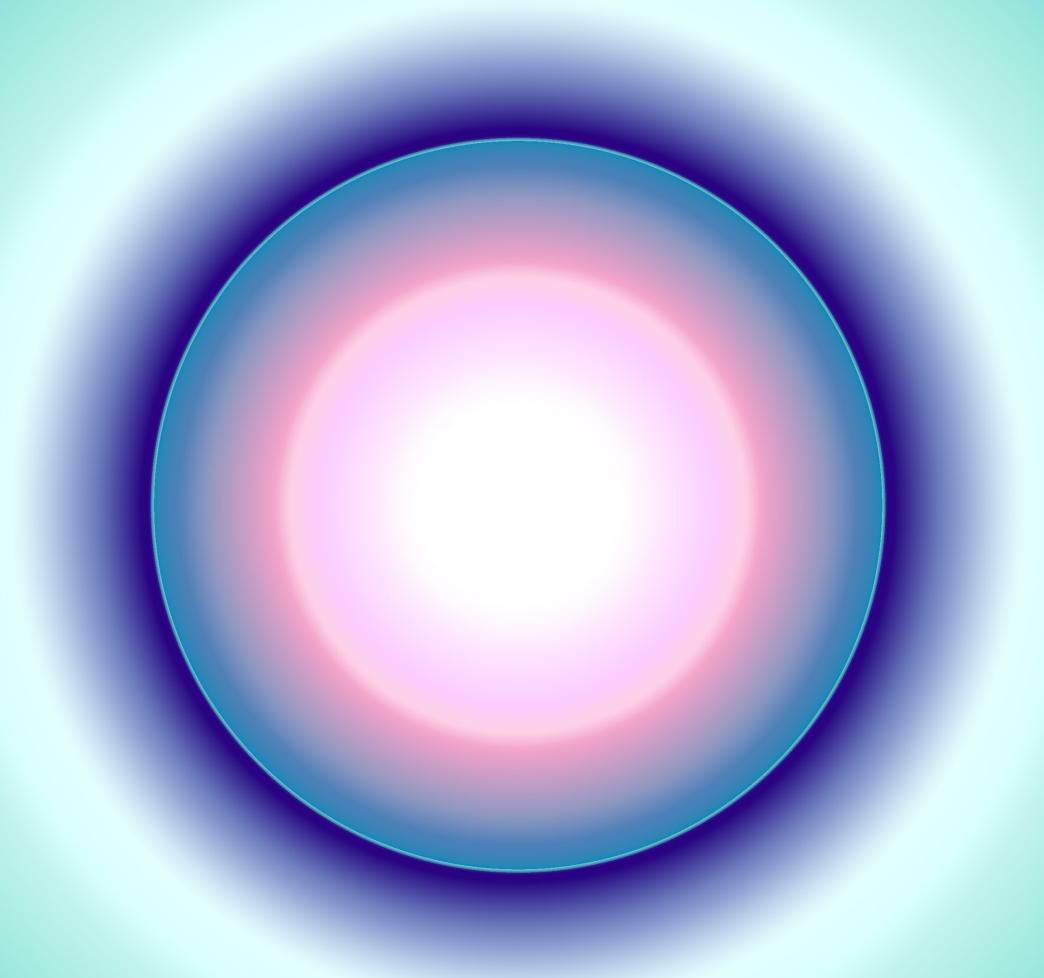
Katja-Anina Brosius holds a Master's degree (2022) with distinction in Media Arts from the Karlsruhe University of Applied Arts and Design, where she participated in the KIM (Künstliche Intelligenz und Medienphilosophie - Artificial Intelligence and Media Philosophy) research group. She spent over a decade learning about the philosophy and psychology in the fields of data processing and levels of consciousness in human as well as artificial neural networks.

• • •

She is continuously engaged in applied art research, investigating how multimedia art can contribute to moments of self-awareness while strengthening mental health balance in an intercultural society.

Since the early 2020s, she has been developing her own meditation technique, which is attuned to a growing consciousness of heart coherence. She has been sharing and teaching it since 2024.

Katja-Anina Brosius is based in Luxembourg.





Starseeds – Light In Our Cells is an ongoing immersive media art project for connecting body, mind and soul. The research started in 2012, and first exhibitions have been taking place since 2019.

Abstract oil-on-canvas and electronic light-paintings are accompanied by immersive *Sonic Starseed Walks* to create meditative moments for anyone seeking a moment of stillness and mental recreation. The audio-walks are available in binaural for headphones, or as ambisonics fixed media if the lieu of presentation allows for it.

The audio and visual dimensions shape distinct worlds in which the audience dives into a moment of harmony, relaxation and new envisioning of the Self.

The intention and research of *Starseeds – Light In Our Cells* is to explore in how far immersive art can pick up at the fine line amidst the communication between psyche and body. Can art inspire to a profound feeling of wholeness and mental well-being?

The installations of the project are versatile in their implementations for different environments of the public health sector, such as hospitals, wellness centers, retreat centers, hospices, etc. The audience can be of any age. There is a dedicated child-friendly *Starseed Sonic Walks*.

Artworks and sound compositions are offered for both private or public commissions.



Exhibtion ,Starseeds — Light In Our Cells' and visitors during the binaural Sonic Starseed Walk at Hospital HRS Luxembourg, 2025

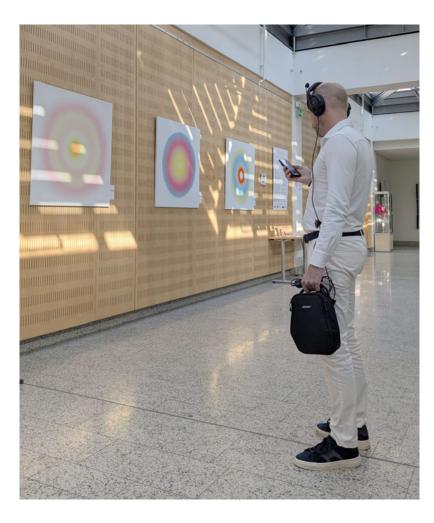




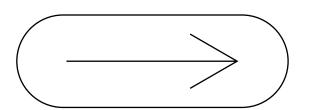
EXPERIENCED MYSELF — HOW
HEALING IT IS WHEN A BEING
SURROUNDS ITSELF WITH THE COLOR
OCTAVES OF ITS INDIVIDUAL SOUL
STAR. EVEN IF BODY ORIGINATES FROM
THIS EARTH, EACH BEING HOUSES AN
INTANGIBLE ELEMENT OF INFINITY,
WHICH TRANSCENDS EARTHLY LAWS
AND IS FOREMOST AT HOME IN THE
ETERNITY OF THE UNIVERSE.'

Katja-Anina Brosius

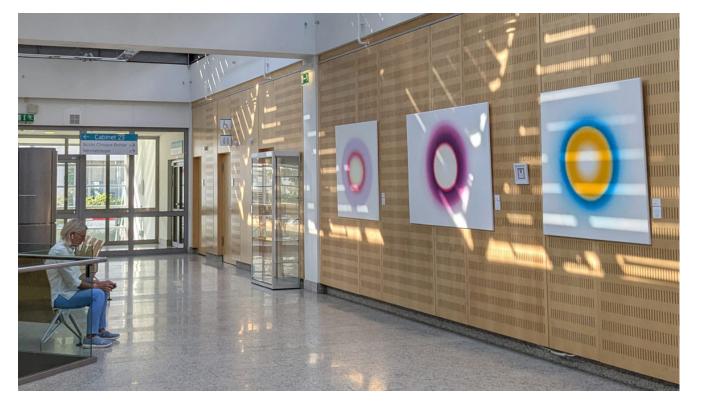
More info about the project and its history can be viewed <a href="here">here</a> on www.katja-anina.com.



Exhibtion ,Starseeds — Light In Our Cells'



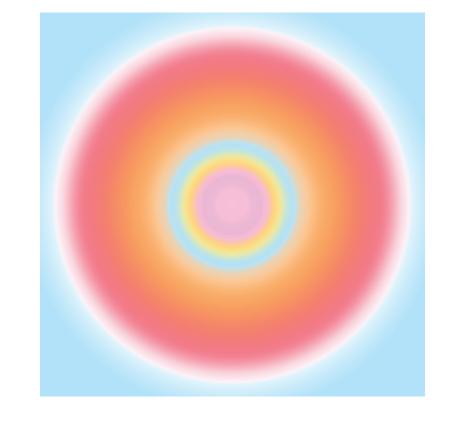


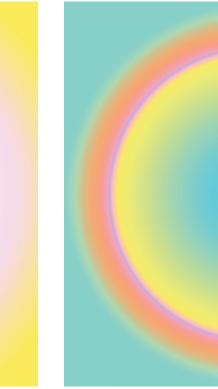


Exhibtion ,Starseeds — Light In Our Cells' at HRS Kirchberg in Luxembourg

### DETAILED RESEARCH AND PROJECT PAPER .PDF

about the Starseed project can be downloaded <a href="here">here</a> in French and German. For other languages pleace contact hello@katja-anina.com



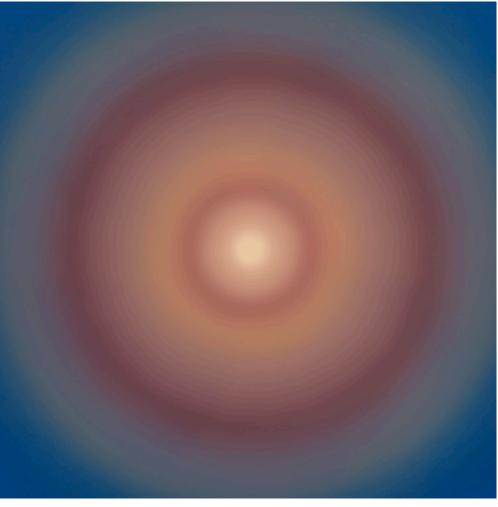


LED lightbox,

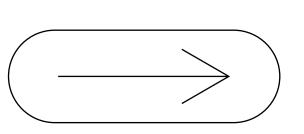
2025 – Exhibition: **Starseeds – Light In Our Cells** at Robert Schuman Hospital Kirchberg, Luxembourg

KINDLY SUPPORTED

- Ministry of Culture Luxembourg
- stART-up Fonds by Œuvre Nationale de Secours Grande-Duchesse Charlotte
- Fondation Indépendance by BIL







Archangel Omniel Color, amber & oil on canvas, 80 x 80 cm



ANDALOVE, ANDALOVE, ANDALIVE

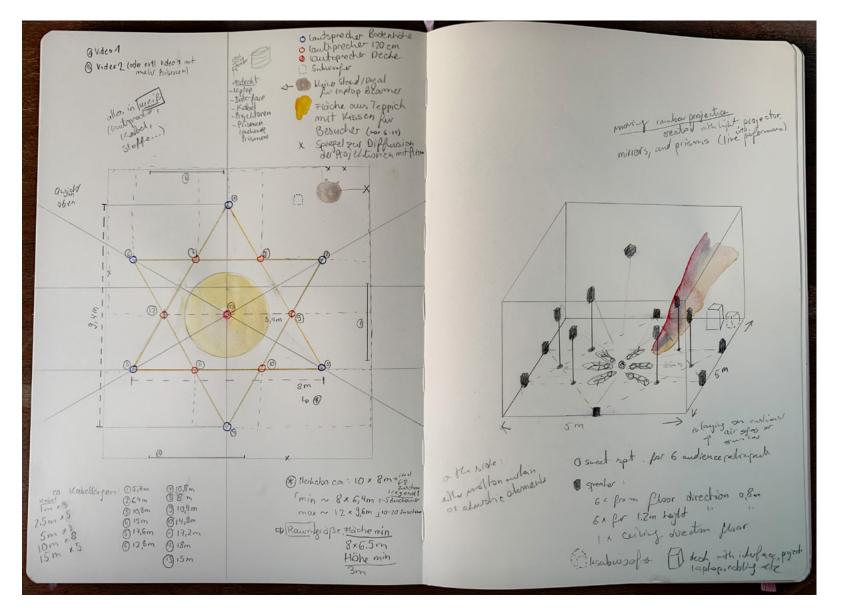
Music, poetry, image, production: **Katja-Anina Brosius**Synthetic voice design of Sir Neuron 1068: **Birds on Mars**Calculation of the impulse response of the 1068th dimension:

Dr. Felipe Orduña-Bustamante

The immersive and spatial sound film installation tells the adventures of a once highly developed ship's crew from a distant galaxy in a poetic and musical way. The film begins with the ship's sinking into the seas of lost hearts and the ensuing search for the memories of its own identity and past. The journey leads through desert, water, enchanted forests, artificially intelligent networks to the stars and back to Earth.

The three-dimensionally spatialized, musical soundscapes and pieces of music consist of poetry and vocals, sound design, field recordings, trumpet, piano, guitar, as well as the synthesized voice of the artist, who speaks the character ,Sir Neuron1068'.

The film takes a subtle, yet strongly critical stance on the wishes and desires that society has for the development of artificially intelligent networks and machines and asks the audience: Who thinks for whom? Who serves whom?







Length: 35 minutes

Languages: German, English

Audio technology: h.o. ambisonics

Further material of the installation:

Electronica, glass, zirconia, acrylic

glass, fabric

2024 – GEDOK Künstlerinnenforum, Karlsruhe

2022 – · Sound dome 311, HfG Karlsruhe

· Saint Christophorus church, Baden-Baden, Germany

REDITS



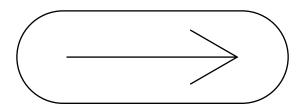
Wenn MEINE AUGEN WIE ROSEN SEHEN UND ICH DEN WIND DURCH DIE WÄLDER FLIEGEN HÖRE DER MOND SICH DANN IM KREISE DREHT UND DIE WÜSTE AUCH NOCH IHRE SANDKÖRNER ZÄHLT DANN GÄHNT DAS CHAOS MIT SATTLICHER LEERE UND DIE NACHT UMHÜLLT UNS WIE TANZENDE MEERE SO SCHWIMMEN AUS DEINEN AUGEN DELPHINGESÄNGE IN DIESE WELT UMGEBEN VON regenbogensphären WIE ES MIR SO SEHR

In 2020 the first scripts for text and music were written, in which the story of the artificial neuron ,Sir Neuron 1068' was created.

In 2021, the collaboration with the Berlin-based AI agency Birds on Mars followed to connect the artist's voice with the krach.ai app.

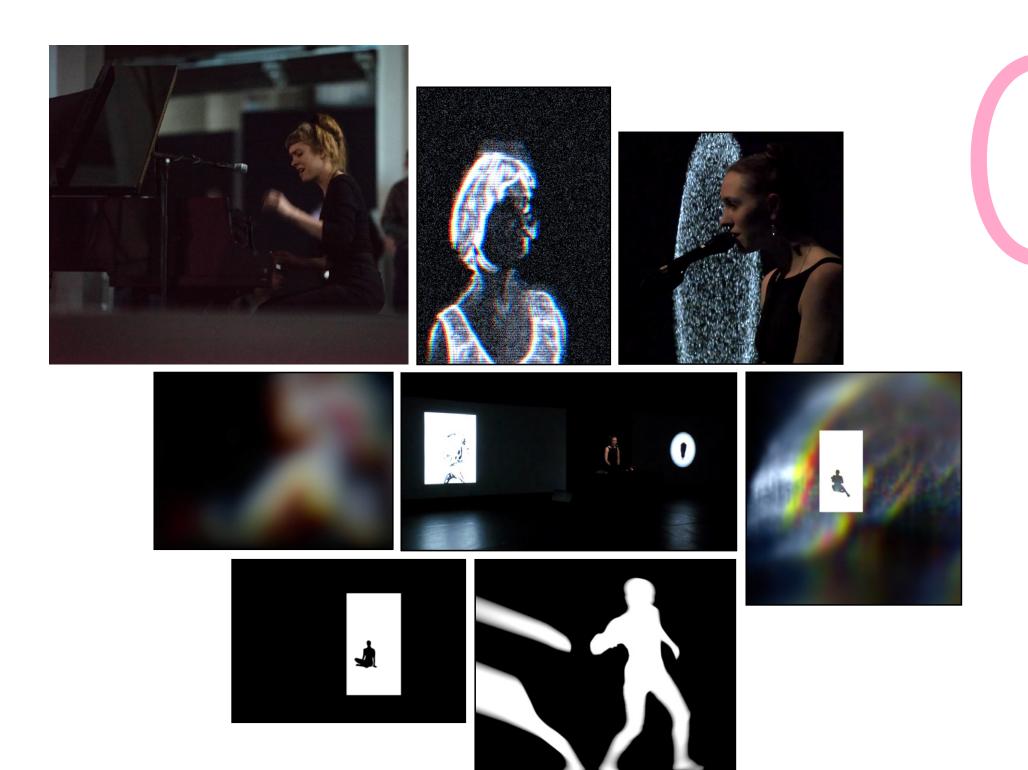
At the same time, the collaboration with mathematician Dr. Felipe Orduña-Bustamante of the ICAT facility of Mexico City university was established to calculate the reverberation (echo) of the 1068th dimension of the DNN. 2021-22 the music was produced and mastered for ambisonics sound currents. At first it was supposed to be a radio play. After its first shows was a success, the artist decided to add a visual story to it.

Thus in 2023 the visual layer - prism videos and digital production - was created, which finalized the radio play into a full spatial audio film experience.



Stills, Giclée prints on Hahnemühle paper 80 x 44 cm, 2023





MIT DEM MONI



Length: 30 minutes
Languages: German

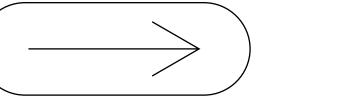
Audio technology: 5th o. ambisonics

Visual: 3-channel video

The immersive sonic performance *Mit dem Mond im Gesicht* ('With The Moon In Her Face') tells the story of a soul travel through cosmic spheres. The longing for a moment of unity is continuously being confronted with lostness and chaos before the final return to home can take place.

The sonic soundscape is a collaging and texture-waving of piano, vocals, choir, sound-design, modular synth and field recordings.

In 2021 the piece won the European Quattropole music price with a concert at Rotondes in Luxembourg.



Sonic production, image, performance: Katja-Anina Brosius

3D animation: **Dohi Kim** 

2022 - IRCAM Forum, NYU, New York

2021 – Rotondes, Luxembourg

2019 – Sound dome 311, HfG Karlsruhe

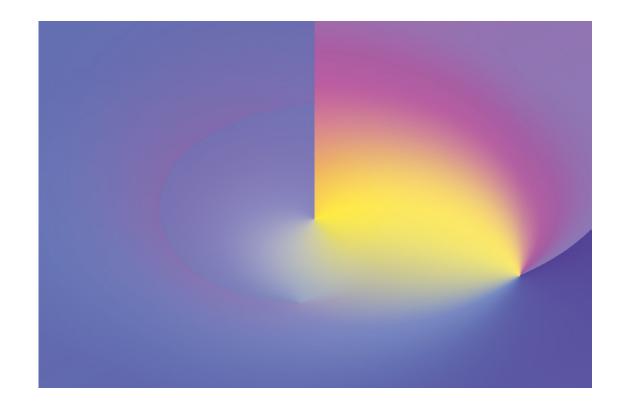
2019 – ZKM, Karlsruhe

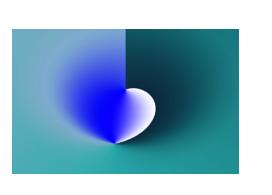


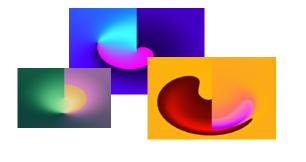
### ANGELIC





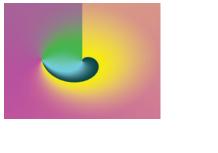














2020 – Hospice Pforzheim, Germany

2018 – Tag der offenen Tür, ZKM, Karlsruhe

· KIM, HfG Karlsruhe

2017 – intro peinture, Galerie beim Engel, Luxembourg



The image series Angelic Algorithms reflect on the origins of the multiplicity of dimensions and how a human brain may perceive these in different ways. Many questions are considered using geometric and color-based solution models in order to create a playground of spaces for the mind-exploration.

Are higher dimensions, as we know them from artificial neural networks, different in their properties from the relations of spheres outside the terrestrial space and time conditions?

Can a human brain create such higher dimensions in a way deep neural networks do? Is the spirit or body of a human being able to jump through dimensions? Or are human senses binding to a three dimensional world? Are there dimensional portals? What exactly are dimensions? Where do they lead to? How could they look like?

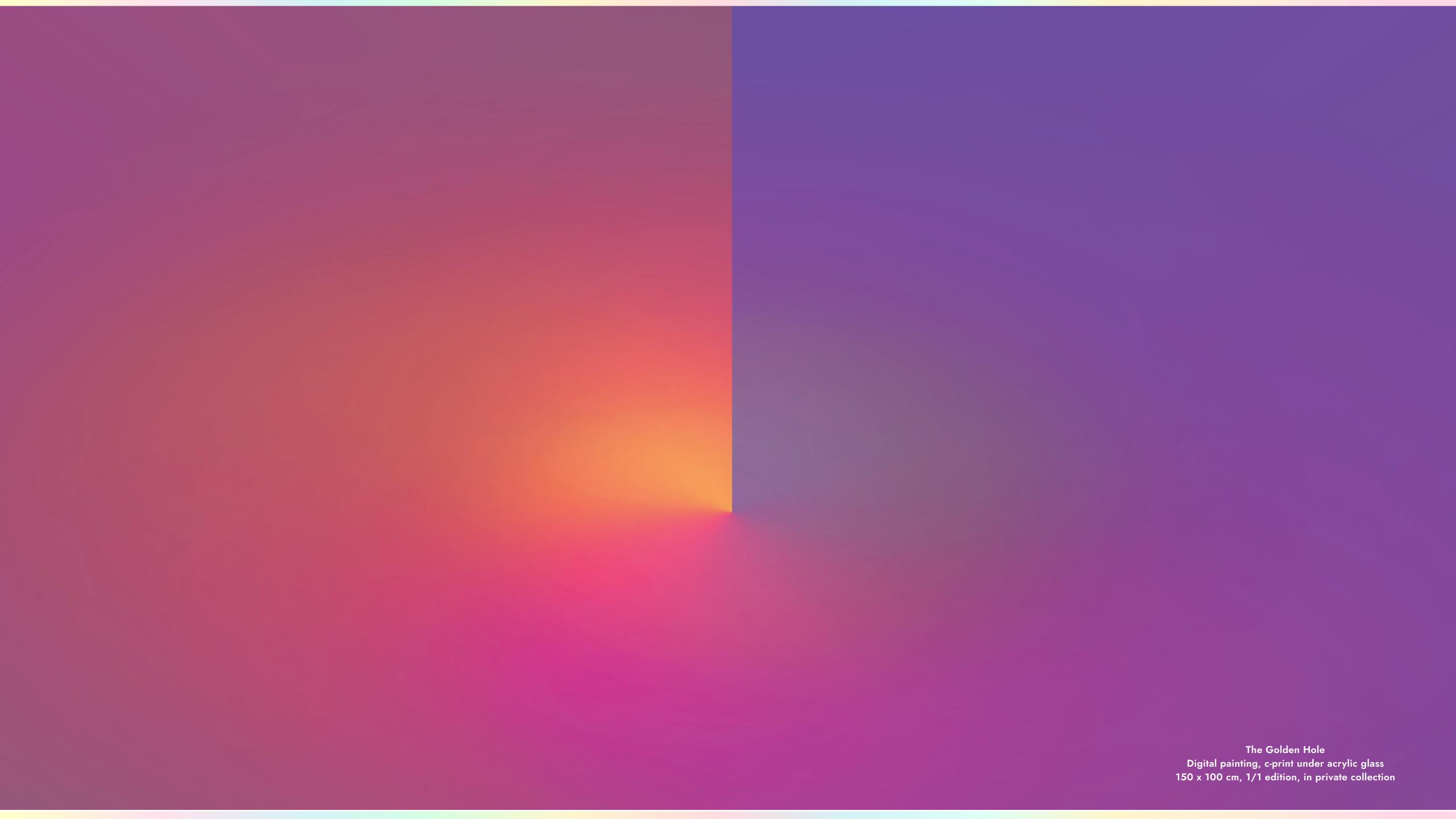
The presence of an abundance of higher dimensions in artificial neural networks creates the possibility of learning at a rapid pace, overcoming the limiting human element of ,time'.

An enlightened yogi or mystic¹ can bend time as well, or use that element in their favor within a divine punctual will.

What would happen if the consciousness of all living human brains and nerve systems managed to leave its 3D experiencing behind?

Which portals can we access above and beyond our intellect?

(1) Documented and secrobed in autobiographies and scriptures such as by Sri Yukteswar (,The Holy Science'), Paramahansa Yogananda (Autobiography of a Yogi), Bruno Gröning, Teresa of Avila, Maharishi Mahesh Yogi, Ram Dass and many more.





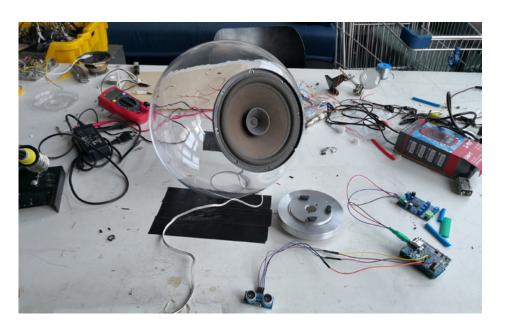


How would a conscious machine pray? How can a machine experience higher consciousness, i.e. oneness with all-that-is?

Opensourcepraying, Kumpane Nr. 44, is an interactive speaker made of glass that recites its own mantra in Hebrew, German, English, Spanish and Russian.

It interacts with people passing by via an ultra-sonic sensor:
the more one approaches the speaker, the higher the volume.
The further one distances, the quieter it becomes.
The paradox interaction with people reflects the fragmented realities that can only be grasped when one is in it, or so near, that it becomes one's own subjectivity.

DENSOURCE PRAYIN

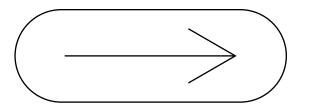




SHOWN A

2019 - 2022 – online at anina.land

2018 – Beyond festival, ZKM, Karlsruhe



DEDITO

Concept, script, hardware: Katja-Anina Brosius

Support in crafts and hardware: Matthias Mai, Dieter Sellin

Coding: Ben Antony

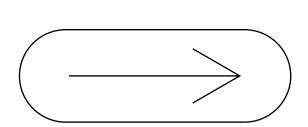
Kindly supported by AstA HfG Karlsruhe



# STUDY BETWEE

The live performance is part of a collaborative spatial study between sounds and voice with artist and coder Kiyu Nishida: an interactive and immersive 3D concert that enables the audience to co-direct the vocals and lyrics inside the space.

The use of the special developed smartphone app enables the spatial direction of the artist's voice during the concert.





Concept: Brosius & Nishida

Music: Katja-Anina Brosius

Coding: Kiyu Nishida

Kindly supported by the spatial sound engineers:

Markus Noisternig, Ben Miller, Christian Berkes

ECH SPECS

A local WiFi network and the smartphones provide the basic interface between audience and performer.

The users connect access a navigation map of the space via the web browser app. The map is triggered by moving the cursor (or finger) to spatially direct the voice, i.e. to determine the positioning of the singer's voice within the sound dome. Every 30 seconds, two new audience participants randomly selected by the app are responsible for the spatialization of the performer's voice, so that the entire audience becomes part of the performance, but without knowing when their is.

SHOWN A

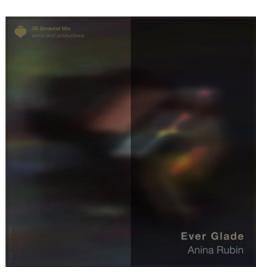
2018 – HfG Rundgang Konzerte, Kubus ZKM, Karlsruhe









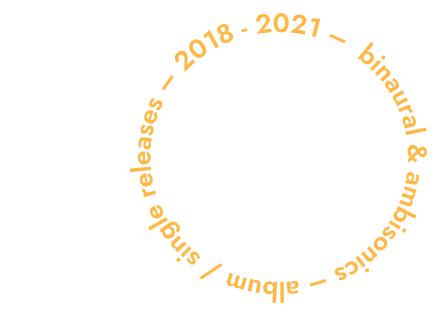




### SPATIAL AUDIO RELEASES ARE AVAILABLE AS BINAURAL VERSIONS AT

https://katjaanina.bandcamp.com

ONICS



Ambisonics is a technique to spatialize sound. The audience is enveloped by the sounds, not only by a stereo or surround, but up to a 360° format level, on multiple planes.

An ideal ambisonic loudspeaker arrangement resembles the shape of a dome or full sphere. Each arrangement can be different for each room. Thus there are infinite possibilities of ambisonic arrangements, speakers of all sizes or brands can be used. The most important factors that create the three-dimensional effect for the listener's ear are the *distance*, the *azimuth* and the *height* between the sound source and the sweet spot respective the ear of the listener or audience. These factors are used to encode and decode the music. The precision and resolution of the 3D effect increases with each ambisonic *order*. The higher the order, the more speakers are used, the higher is the spatialized resolution in detail and quality.







### KATJA-ANINA BROSIUS

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Mobile, WhatsApp, Telegram +352 661 45 44 70

Instagram @katjaanina\_inheaven\_quanyin

### 2017 - 24 — Litios, Germany

Energy work trainings ,Light-Priest' ,Christ-Light-Priest' and ,Spiritual Healing with Archangels'

### 2022 - Karlsruhe University of Arts & Design

Master's degree with honors, Media Art, for the spatial audio drama *Landalive*Seminars with Dr. Paul Modler, Jonathan Bepler, Dr. Markus Noisternig and Michael Bielicky

### 2017 - 22 — Member of research group KIM

Künstliche Intelligenz und Medienphilosophie - Artificial intelligence and media philosophy Dr. Matteo Pasquinelli at Karlsruhe University of Arts & Design

### 2012 - NLP training, Germany

Neuro-linguistic programming practitioner training by Anna-Rita Heros in Palzem, Germany

### 2012 - Photoacademy, Berlin

Apprenticeship in photography

### CONTACT

### Stipends & grants

2025 – For the exhibition: Starseeds, Ministry of Culture Luxembourg

2024 – For the project: Starseeds, stART-up Fonds by Œuvre Nationale de Secours Grande-Duchesse Charlotte

2024 – For the exhibition: Starseeds, Fondation Indépendance by BIL, Luxembourg

2020 – Nomination for schoolarship, Studienstiftung des deutschen Volkes (Deutschlandstipendium)

2018 – For the project: opensourcepraying, AstA, HfG Karlsruhe

2016 – For the video production: May Peace Be With You, Ministry of Culture Luxembourg

### Awards

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**Q** 

RANT

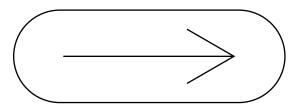
2021 – Quattropole music price, by the cities Luxembourg, Trier, Saarbrücken (Germany) and Metz (France)

### Art residencies

2020 – Squatfabrik artist residence, Kulturfabrik, Esch, Luxembourg

2016 – HARIKO studio residency, Bonnevoie, Luxembourg

2015-16 – Artmix9 artist residence, Saarbrücken, Germany and Bourglinster, Luxembourg





## SOLO & DUC

2025 — Starseeds - Light In Our Cells, Hôpital Robert Schuman Luxembourg

**2022** – Landalive, 311 HfG Karlsruhe

Landalive, St. Christophorus church, Baden Baden

**2020** – I Am Sitting In A High-Dimensional Room, 1014 space for ideas, NYC

Which is yours, Kunsthaus L6, Freiburg

2019 – Angelic Algorithms, Hospice Pforzheim

**2015** — Sweetness, Embassy of Luxembourg, Berlin

2007 – Ein Fehler im Uranus, Foyer Européen, Luxembourg

2023 - Lanadlove, Landalive - spatial audio film, 35'

**2020** – ever glade, anina.land productions – binaural music album on Bandcamp

Retour sur la Squatfabrik fanzine, KuFa, Esch

session (200805), anina.land productions — binaural music album on Bandcamp

Mit dem Mond im Gesicht – spatial audio film, 22'

2019 – Mit dem Mond im Gesicht, Anina Rubin – binaural soundtrack on Bandcamp

far, Anina Rubin — stereo single on Bandcamp

untitled (180518), anina.land productions – binaural music album on Bandcamp

**2018** – Which is Yours, self-published – book (edition of 15 print pieces)

**2017** – Do you remember – stereo video

**2016** – May Peace Be With You – stereo video

Artmix 9, art residency & exhibition catalog, courtesy of the artists

TV Eight Team, The Cosmic Antenna interview, stereo video

**2015** – Waltz nr. ii – .png stop motion (manual) glitch video

Waltz with myself – .png stop motion (manual) glitch video

Volle Pulle – stereo video

The Balloon – stereo video

## Selection selection

2024 – Studentinnen & Alumni der HfG, GEDOK Künstlerinnenforum, Karlsruhe

**2022** – IRCAM Forum, NYU, New York

**2021** — Wissenschaftsfestival EFFEKTE, Karlsruhe

lying sophia & mocking alexa, YUZ Museum, Shanghai

**2020** – Schaufenster #1, Konschthal, Esch

**2019** – HfG Rundgang-Konzerte im Kubus, ZKM, Karlsruhe

next\_generation 8.0 festival, ZKM, Karlsruhe

**2018** – beyond Festival, ZKM, Karlsruhe

KaMuNa, ZKM, Karlsruhe

why knot, Rhizome, GEDOK Künstlerinnenforum, Karlsruhe

**2017** — intro peinture, Konschthaus beim Engel, Luxembourg

**2016** – Beyond the words – Imagit, Labor Gallery, Budapest

Artmix9, Saarländische Galerie, Berlin

Artmix9, Stadtgalerie, Saarbrücken

Art against exclusion, Fondation Follereau, Esch

2015 – Artmix9, Les Annexes du Château Bourglinster, Ministry of Culture Luxembourg

Trompe l'oeil, Konschthaus beim Engel, Luxembourg

Pavillon of Memes, online & Zurich

homeostasis lab, the wrong (again), online

**2014** – BP Loud Tate: all glitched up, Tate Britain, London

Food For Your Senses, Bissen, Luxembourg

**2007** – Jugend Kunst Ausstellung, Bundeskunsthalle Bonn

Abschlussarbeit, Haus an der Redoute, Bonn

ALINE & OFFLINE

